

PHP Cheat Sheet

Hello World

```
<?php
echo 'Hello, World!';
```

PHP Tags

Tag	Description
<?php	Standard opening tag
<?	Short opening tag
<?= \$foo	Short opening tag with echo
?>	Standard closing tag

Variables

```
$greeting = 'Hello, World!';
echo $greeting; // Hello, World!
```

Constants

```
const CONSTANT = 'value';
define('RUNTIME_CONSTANT', CONSTANT);
```

```
echo CONSTANT; // value
echo RUNTIME_CONSTANT; // value
```

Strings

```
$name = 'World';
echo 'Hello, $name!'; // Hello, $name!
echo "Hello, $name!"; // Hello, World!
echo "Hello, {$name}!"; // Hello, World!
```

```
echo <<<END
This is a multi-line string
in HEREDOC syntax (with interpolation).
END;
```

```
echo <<<'END'
This is a multi-line string
in NOWDOC syntax (without interpolation).
END;
```

Integers

Example	Value
28	28
-28	-28
012	10 (octal)
0x0A	10 (hexadecimal)
0b1010	10 (binary)

Floats

Example	Value
1.234	1.234
-1.2	-1.2
1.2e3	1200 (scientific notation)
7E-3	0.007 (scientific notation)

Arrays

```
$array = [1, 2, 3];
$array[] = 4;
$array[4] = 5;
unset($array[4]);
```

Functions

```
function foo(int $a, int $b = 5): int
{
    return $a + $b;
}
foo(1, 2); // 3
foo(1); // 6
```

Anonymous Functions

```
$y = 3;
$foo = function(int $x) use ($y): int {
    return $x + $y;
};
$foo(1); // 4
```

Arrow Functions

```
$y = 3;
$foo = fn(int $x): int => $x + $y;
$foo(1); // 4
```

Generators

```
function generate(): iterable
{
    yield 1;
    yield 2;
}

foreach (generate() as $value) {
    echo $value;
}
```

Comments

```
// This is a one line C++ style comment
# This is a one line shell-style comment
/* This is a multi-
   line comment */
```

PHPDoc

```
/**
 * This is a docblock
 *
 * @param string[] $bar
 */
function foo(array $bar): void
{
    // ...
}
```

Attributes

```
#[Attribute]
class Foo {}

#[Foo]
class Bar {}
```

Language Constructs

Construct	Description
echo \$string	Output one or more strings
print \$string	Output a string and return 1
unset(\$var)	Destroy the specified variable(s)
isset(\$var)	Determine if a variable is set
empty(\$var)	Determine if a variable is empty
die()	Output a message and terminate
exit()	Output a message and terminate
include <file>	Include and evaluate a file or throw a warning if it fails
require <file>	Include and evaluate a file or throw an error if it fails
include_once <file>	Include and evaluate a file once only or throw a warning if it fails
require_once <file>	Include and evaluate a file once only or throw an error if it fails

Types

Type	Description
bool	Boolean (true or false)
int	Integer
float	Floating point number
string	String
null	Null
array	Array
object	Object
resource	Resource
void	No return value
never	Function never returns
callable	Callable
iterable	same as array Traversable
mixed	Any type

Composite Types

Type	Description
string bool	string or bool (union type)
Foo&Bar	values which are both Foo and Bar (intersection type)
?string	same as string null

Type Casting

```
$foo = (int) $bar;
```

Enumerations (PHP 8.1+)

```
enum Suit {  
    case Hearts;  
    case Diamonds;  
    case Clubs;  
    case Spades;  
}  
  
$suit = Suit::Hearts;  
$suit->name; // Hearts
```

Backed Enumerations (PHP 8.1+)

```
enum Suit: string {  
    case Hearts = '♥';  
    case Diamonds = '♦';  
    case Clubs = '♣';  
    case Spades = '♠';  
}  
  
$hearts = Suit::from('♥');  
$hearts->value; // '♥'
```

If/Else

```
if ($a > $b) {  
    echo "a is greater than b";  
} elseif ($a == $b) {  
    echo "a is equal to b";  
} else {  
    echo "a is less than b";  
}
```

While

```
while ($i < 10) {  
    echo $i++;  
}
```

Do/While

```
do {  
    echo $i++;  
} while ($i < 10);
```

For

```
for ($i = 0; $i < 10; $i++) {  
    echo $i;  
}
```

Foreach

```
foreach ($array as $value) {  
    echo $value;  
}  
  
foreach ($array as $key => $value) {  
    echo "$key: $value";  
}
```

Switch

```
switch ($i) {  
    case 0:  
    case 1:  
        echo "i equals 0 or 1";  
        break;  
    default:  
        echo "i is not equal to 0 or 1";  
}
```

Match

```
match ($i) {  
    0 => echo "i equals 0",  
    1, 2 => echo "i equals 1 or 2",  
    default => echo "i is not equal to 0, 1 or 2",  
};
```

Interfaces

```
interface FooInterface
{
    public function baz(): string;
}
```

Classes

```
class Foo implements FooInterface
{
    private string $bar;

    public const BAZ = 'Hello, ';

    public function __construct(string $bar)
    {
        $this->bar = $bar;
    }

    public function baz(): string
    {
        return self::BAZ . $this->bar;
    }
}
```

```
$foo = new Foo("World!");
echo $foo->baz(); // Hello, World!
echo Foo::BAZ; // Hello,
```

Inheritance

```
class Bar extends Foo
{
    public function baz(): string
    {
        return parent::baz() . '!';
    }

    public function getClass(): string
    {
        return static::class;
    }
}
```

```
$bar = new Bar("World");
echo $bar->baz(); // Hello, World!!
echo $bar->getClass(); // Bar
```

Namespaces

```
namespace Foo\Bar\Baz;

use Foo;

class Baz extends Foo {}
```

Exceptions

```
function foo()
{
    throw new Exception('Something went wrong');
}

try {
    // Code that may throw an exception
} catch (Exception $e) {
    // Code that runs when an exception is thrown
} finally {
    // Code that will always run
}
```

Traits

```
trait FooTrait
{
    public function baz(): string
    {
        return 'baz';
    }
}
```

```
class Foo
{
    use FooTrait;
}
```

Constructor Property Promotion

```
class Foo
{
    public function __construct(private string $bar)
    {
    }
}
```

Visibility

Visibility	Description
public	Accessible from anywhere
protected	Accessible from the class and subclasses
private	Accessible from the class only

Keywords

Modifier	Description
static	Can be called directly on the class without instantiating it
abstract	Must be implemented by subclasses
final	Cannot be overridden by subclasses
readonly	Property can only be set in the constructor
self	Refers to the current class
parent	Refers to the parent class
static	Refers to the called class

Magic Methods

Method	Description
__construct(...\$args)	Called when an object is created
__destruct()	Called when an object is destroyed
__toString()	Called when an object is cast to a string
__invoke(...\$args)	Called when an object is called as a function
__get(\$name)	Called when an object property is accessed
__set(\$name, \$value)	Called when an object property is set
__isset(\$name)	Called when an object property is checked
__unset(\$name)	Called when an object property is unset
__call(\$name, \$args)	Called when an object method is called
__clone()	Called when an object is cloned

Arithmetic Operators

Operator	Description
+	Addition
-	Subtraction
*	Multiplication
/	Division
%	Modulus
**	Exponentiation

Bitwise Operators

Operator	Description
&	And
	Or (inclusive)
^	Xor (exclusive)
~	Not
<<	Shift left
>>	Shift right

Assignment Operators

Operator	Description
=	Assign
+=	Add and assign
-=	Subtract and assign
*=	Multiply and assign
/=	Divide and assign
%=	Modulus and assign
**=	Exponent and assign
&=	Bitwise and and assign
=	Bitwise or and assign
^=	Bitwise xor and assign
<<=	Bitwise shift left and assign
>>=	Bitwise shift right and assign

Comparison Operators

Operator	Description
==	Equal (values are converted)
===	Identical (values and types match)
!=	Not equal
<>	Not equal
!==	Not identical
<	Less than
>	Greater than
<=	Less than or equal to
>=	Greater than or equal to
<=>	Returns -1, 0, or 1 if the first value is less than, equal to, or greater than the second value

Incrementing/Decrementing Operators

Operator	Description
++\$a	Increments \$a by one, then returns \$a
\$a++	Returns \$a, then increments \$a by one
--\$a	Decrements \$a by one, then returns \$a
\$a--	Returns \$a, then decrements \$a by one

Logical Operators

Operator	Description
and	And
or	Or
xor	Exclusive or
!	Not
&&	And
	Or

String Operators

Operator	Description
.	Concatenate
.=	Concatenate and assign

Other Operators

Operator	Description
\$a ? \$b : \$c	Ternary operator: return \$b if \$a is true, otherwise return \$c
\$a ?: \$b	Short ternary: return \$a if \$a is true, otherwise return \$b
\$a ?? \$b	Null coalescing: return \$a if \$a is not null, otherwise return \$b
\$a ??= \$b	Null coalescing assignment: assign \$b to \$a if \$a is null
\$a?->b	Nullsafe: return \$a->b if \$a is not null, otherwise return null
\$a = &\$b	Assign \$b by reference to \$a
@	Suppress errors in the following expression
instanceof	Returns true if the left operand is an instance of the right operand

Command Line Interface (CLI)

Command	Description
php <file>	Parse and execute <file>
php -l <file>	Syntax check <file>
php -r <code>	Run PHP <code> without using script tags
php -a	Run an interactive shell
php -S <addr>:<port>	Start built-in web server
php -S <addr>:<port> -t <dir>	Start built-in web server and specify document root
php -m	Show loaded modules
php -i	Show configuration information
php -v	Show PHP version
php -h	Show help

String Functions

Function	Description
<code>strlen(\$string)</code>	Return length of <code>\$string</code>
<code>str_replace(\$search, \$replace, \$subject)</code>	Replace <code>\$search</code> with <code>\$replace</code> in <code>\$subject</code>
<code>strstr(\$haystack, \$needle)</code>	Return part of <code>\$haystack</code> after <code>\$needle</code>
<code>substr(\$string, \$start, \$length)</code>	Return part of <code>\$string</code> starting at <code>\$start</code>
<code>strtolower(\$string)</code>	Return <code>\$string</code> in lowercase
<code>strtoupper(\$string)</code>	Return <code>\$string</code> in uppercase
<code>trim(\$string)</code>	Return <code>\$string</code> with whitespace trimmed
<code>ltrim(\$string)</code>	Return <code>\$string</code> with left whitespace trimmed
<code>rtrim(\$string)</code>	Return <code>\$string</code> with right whitespace trimmed
<code>explode(\$delimiter, \$string)</code>	Split <code>\$string</code> into an array by <code>\$delimiter</code>
<code>implode(\$glue, \$array)</code>	Join <code>\$array</code> into a string with <code>\$glue</code>
<code>str_repeat(\$string, \$multiplier)</code>	Repeat <code>\$string</code> <code>\$multiplier</code> times

Math Functions

Function	Description
<code>abs(\$num)</code>	Return absolute value of <code>\$num</code>
<code>round(\$num)</code>	Round <code>\$num</code> to the nearest integer
<code>ceil(\$num)</code>	Round <code>\$num</code> up
<code>floor(\$num)</code>	Round <code>\$num</code> down
<code>max(\$a, \$b)</code>	Return the greater of <code>\$a</code> and <code>\$b</code>
<code>min(\$a, \$b)</code>	Return the lesser of <code>\$a</code> and <code>\$b</code>
<code>pow(\$a, \$b)</code>	Return <code>\$a</code> raised to the power of <code>\$b</code>
<code>rand(\$min, \$max)</code>	Return a random number between <code>\$min</code> and <code>\$max</code>
<code>sqrt(\$num)</code>	Return square root of <code>\$num</code>

Array Functions

Function	Description
<code>count(\$array)</code>	Return number of elements in <code>\$array</code>
<code>sort(\$array)</code>	Sort <code>\$array</code>
<code>array_merge(\$array1, \$array2)</code>	Merge <code>\$array1</code> and <code>\$array2</code>
<code>array_map(\$callback, \$array)</code>	Apply <code>\$callback</code> to each element of <code>\$array</code>
<code>array_filter(\$array, \$callback)</code>	Return elements of <code>\$array</code> for which <code>\$callback</code> returns true
<code>array_reduce(\$array, \$callback, \$initial)</code>	Reduce <code>\$array</code> to a single value using <code>\$callback</code> starting with <code>\$initial</code>
<code>array_slice(\$array, \$offset, \$length)</code>	Return part of <code>\$array</code> starting at <code>\$offset</code> and continuing for <code>\$length</code> elements
<code>array_keys(\$array)</code>	Return an array of keys from <code>\$array</code>
<code>array_values(\$array)</code>	Return an array of values from <code>\$array</code>
<code>array_combine(\$keys, \$values)</code>	Return an array of key/value pairs from <code>\$keys</code> and <code>\$values</code>
<code>array_reverse(\$array)</code>	Return a reversed copy of <code>\$array</code>
<code>array_search(\$needle, \$haystack)</code>	Return the key of <code>\$needle</code> in <code>\$haystack</code>
<code>array_unique(\$array)</code>	Return a copy of <code>\$array</code> with duplicate values removed
<code>array_diff(\$array1, \$array2)</code>	Return elements of <code>\$array1</code> not in <code>\$array2</code>
<code>array_intersect(\$array1, \$array2)</code>	Return elements of <code>\$array1</code> also in <code>\$array2</code>

Date/Time Functions

Function	Description
<code>date(\$format)</code>	Return current date/time formatted according to <code>\$format</code>
<code>time()</code>	Return current Unix timestamp

Filesystem Functions

Function	Description
<code>file_exists(\$filename)</code>	Return true if <code>\$filename</code> exists
<code>is_dir(\$filename)</code>	Return true if <code>\$filename</code> is a directory
<code>is_file(\$filename)</code>	Return true if <code>\$filename</code> is a regular file
<code>is_readable(\$filename)</code>	Return true if <code>\$filename</code> is readable
<code>is_writable(\$filename)</code>	Return true if <code>\$filename</code> is writable
<code>mkdir(\$pathname)</code>	Create directory named <code>\$pathname</code>
<code>rmdir(\$dirname)</code>	Remove directory named <code>\$dirname</code>
<code>unlink(\$filename)</code>	Remove file named <code>\$filename</code>
<code>file_get_contents(\$filename)</code>	Return contents of <code>\$filename</code>
<code>file_put_contents(\$filename, \$data)</code>	Write <code>\$data</code> to <code>\$filename</code>

php.ini Directives

Directive	Description
<code>date.timezone</code>	Set default timezone
<code>error_reporting</code>	Set error reporting level (e.g. <code>E_ALL</code> , <code>E_ERROR</code>)
<code>display_errors</code>	Whether to display errors (e.g. <code>On</code> or <code>Off</code>)
<code>error_log</code>	Set error log file (e.g. <code>/var/log/php.log</code>)
<code>xdebug.mode</code>	Mode (e.g. <code>debug</code> , <code>develop</code> , <code>profile</code>)
<code>xdebug.discover_client_host</code>	Enable Xdebug to discover client host automatically

Enable Xdebug Step Debugging

```
XDEBUG_MODE=debug XDEBUG_SESSION=1 php <file>
```

Or for web applications using a browser extension: [Firefox Helper](#) [Chrome Helper](#)